HIT3061 – Software Team Project - Semester 2, 2013

Leap Motion Development

Software Requirements Specification

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**Table 1. Document Change Control**

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| 0.9 | 02/09/2013 | Joshua Stopper | Continue to fill out remain sections |
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**Table 2. Document Sign Off**

|  |  |  |
| --- | --- | --- |
| Name | Signature | Date |
| Joshua Stopper |  |  |
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# 1 – Introduction

Over one year ago, Dr. Phillip Michael from the Royal Victorian Eye & Ear hospital discovered the capability of the Leap Motion Device to track 1/100th of a millimeter changes in the location of fingers at up to 200 times a second. In an attempt to advance the state of the industry, Dr. Phillip Michael has brought the project to Swinburne University to make the advancement a reality.

In collaboration with Swinburne University, Dr. Phillip Michael and select students, the Leap Motion Device will attempted to be used to detect tremors in surgeons hands whilst outputting to a display a variety of characteristics relating to their tremor.

In continued analysis by Dr. Phillip Michael of the Leap Motion Device and what can be achieved, the use cases attributed with controller expanded from not only surgeons hand but also to patients with Parkinson’s disease. The potential outcome of the controller and developed application in this case will provide doctors as well as patients the ability to see the level of progression of the disease, as well as whether or not medications to treat the disease are working, however this stage of development is more of a proof of concept.

## – Purpose

The purpose of this document is to detail the requirements of the project so that a product can be developed that meets the requirements. As such, this document is for the client and the developers so that an agreement can be reached.

## – Scope

**Name**

* Tremor analysis with Leap Motion

**What the application will do**

* Display the characteristics of tremor in the hand, providing the amplitude, velocity, acceleration and frequency of the tremor
* Application contains brief tutorials on how to use it
* Application contains instructions in real time

**What the application will not do**

* Provide a specific rating of how severe or mild a tremor is
* Be liable in the event that a surgeon has a tremor during operation
* Give a concrete output whether the surgeon is ready for operation

**Application and potential outcomes of the full development of application**

* Surgeons test their hands pre-operative to determine if they are able to perform
* Doctors clinics, testing tremors in Parkinson’s patients
  + Comparing past results of patients

**Benefits of the application**

* Tremor can be detected in real time without expensive hardware
* Tremor can be detected in a non-intrusive way

**Objective of the application**

* To show that it is possible to develop an application that will interface with the Leap Motion Device and detect the level of tremor in the hand. This includes measuring the frequency, velocity, acceleration and amplitude of tremors.

## – Definitions, Acronyms and Abbreviations

*Provide the definition of all terms, acronyms, and abbreviations used in the SRS.*

|  |  |
| --- | --- |
| **Word** | **Definition** |
| LM | Leap Motion |
| LMD | Leap Motion Device |
| JS | JavaScript |
| API | Application Programming Interface |
| Hertz | Unit of frequency that defines a rate of change. Hertz defines the rate of change |

# - Overall Description

The application we will be developing will be used as a proof of concept for our client to prove that the LMD is capable of correctly identifying and measuring a tremor in a user’s hand. The product may be used by our client for his own tests, however we are tasked with proving that this device is able to effectively accomplish what other more expensive and intrusive hardware is able to do.

## 2.1 - Product Features

* Ability to detect the tremor in a user’s hands and analyze the different characteristics of the tremor
* Application possesses ability to measure the amplitude, frequency, acceleration and velocity of a user’s tremor and display this information to the user
* Instructions on how to complete test are available in real time, giving the user feedback on how to use the program correctly

## 2.2 System Requirements

In order to develop and run the application we need to define what requirements are needed. As our development environment and our production environment differ, we have identified what is necessary for each of these environments separately. Our application will also be developed to run in different operating systems, we have outlined what operating systems are ideal and required hardware for a system running the application.

### 2.2.1 - Development Requirements

|  |  |
| --- | --- |
| **Requirement** | **Explanation** |
| LMD | This device is what records the motion and sends the data to the computer |
| LM Driver | This software interfaces with the Leap Motion device and converts the binary into usable data |
| LM JSAPI | The Leap Motion JSAPI provides a javascript interface to the Leap Motion device. |
| Computer | The computer will perform the calculations required by the application |
| Local Web Server | This software will host the code for execution in a web browser |
| Web Browser (Chrome/Firefox/IE/Safari) | The web browser will run the application developed |
| IDE/Text Editor | The application will be developed in this software. |

### 2.2.2 – Production Requirements

|  |  |
| --- | --- |
| **Requirement** | **Explanation** |
| LMD | This device is what records the motion and sends the data to the computer |
| LM Driver | This software interfaces with the Leap Motion Device and converts the binary into usable data |
| LM JSAPI | The Leap Motion JSAPI provides a Javascript interface to the leap motion device. The JSAPI will be included when the web page is loaded, therefore not required locally |
| Computer | The computer will perform the calculations required by the application |
| Web Browser (Chrome/Firefox/IE/Safari) | The web browser will run the application developed |

### 2.2.3 – Hardware Requirements

|  |  |
| --- | --- |
| **Component** | **Minimum Requirements** |
| Processor | AMD Phenom ™ II or Intel® Core™ i3, i5, i7 |
| Memory | 2 GB RAM |
| Connection | USB 2.0 port |
| Peripheral | LMD |

### 2.2.4 – Software Requirements

|  |  |
| --- | --- |
| **Software Requirements** | |
| Operating System | Windows® 7 or 8 or Mac® OS X 10.7 |
| Browser | Chrome/Firefox/IE/Safari |

## 2.3 Documentation

* Real time tutorials in how to use the application
* Manuals in how to install, plug in, and use the hardware
* Manuals in how to install, configure, and use the application
* Testing documentation during the building of the application
  + Use Cases
  + Application outputs

# 3 System

The architecture of our application is outlined below in Figure 1. The LMD will interface with the computer when connected, it does this by using the LM drivers that are installed on the machine. When the tremor analysis application has been executed on the computer it will begin interacting with functionality from the LM API. These functions have allowed us to capture data from the LMD and create a User Interface. This User Interface will be seen when the user is running the application and conducting tremor detection test. Our own Javascript functions will be accessed from this User Interface to analyze and detect a tremor in a user’s hand, displaying the results back on the screen for the user to see.

LMD

Computer

Tremor analysis application

LM Drivers

LM API

User Interface

Javascript Functions

Figure 1. System Architecture

# 4 Interface Requirements

## 4.1 User Interfaces

When the program is running it will require the LMD to be plugged in to work correctly. The user will be told to interact with the application directly by using their LMD (Figure 2 shows an example of how the Leap Motion Device is used). The user will be able to see a frame showing the movement of their hand on the screen and instructions will appear about where they should hold their hand. The application will give the user feedback about where they need to move their hand to be in ideal testing range. Once in the correct position for a certain amount of time the application will inform the user that the test is about to begin.

|  |
| --- |
|  |
| Figure 2. Example of how LMD is used. Hand movements above the sensor will be captured by the device and can be accessed at a later stage. |

The user will then hold their hand in position for the duration of the analysis and the program will notify them when their test has completed. Once complete, the results of a user’s test will be displayed on the screen, showing detailed characteristics about their tremor.

## 4.2 Hardware Interfaces

The product will be executable on any machine that is able to successfully install the LM drivers. Since our client is using a Mac we will ensure that the application performs correctly on that Operating System. The only physical interfaces this product requires is a USB port for the LMD to connect to.

## 4.3 Software Interfaces

The system we develop will not need to interface with a database as the results of the test will not need to be saved. The data will simply be displayed on screen for the user.

## 4.4 Communication Interfaces

There is no need to store any data or make any connections to a server.

# 5 Bibliography:

Js.leapmotion.com. 2013. *leapjs*. [online] Available at: http://js.leapmotion.com/ [Accessed: 17 Sep 2013].

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